



Apparition Railway

Agent E & Ruby

4954 Briercrest Avenue
Lakewood, CA 90713

I hear the train a comin'.... Singer, Johnny Cash

For two people who grew up near trains, he in Peach Creek, West Virginia, and she in Henderson, Kentucky; those are provocative words. Meet Apparition Railway's duet, Agent E and Ruby.

"Trains were key to building this country," says Ruby, "And they're an inherently magical form of travel."

"They represent the hard-working folk who made this country exceptional." adds Agent E. "Yes, some were flawed, but we are still in their debt, and their intricate stories serve as inspiration for our songs. It adds a compelling quality."

The pair, who have been compared to The Civil Wars, met in Los Angeles, California, while lead-singing for separate bands. They clicked immediately. When Discovery Channel offered E a gig composing a TV series, he asked Ruby to team up with him. They found their talents complimented each other's surprisingly well... so they set about nurturing a quickly successful Film/TV composing partnership.

A decade later, their BBC, Discovery Channel and National Geographic scores are heard around the world.

But they never lost sight of those haunting mountain melodies, with their colorful life stories. "There's a stark kind of honesty to Appalatian **music**," says Agent E.

"We hope to take that and add a fresh view point" explains Ruby; who writes, sings and plays banjo and guitar. "Americana through a Steampunk lens is perfect for that; plus it's a blast to explore. It's such a rich sound palette, we can express so much with."

Rythmical industrial elements the couple use include train chugs, gear clangs and steam releases. They both play a stringed instrument, and their tantalizing duets rise atop haunting chord arrangements. Their music is infectious and their stories have many fascinating moods.

So that's what powers this train... an Ol Timey fuel mixture that's one part compelling songwriting, and one part exceptional musicianship.

And it's coming round the bend.

